





## THE ALDERS • HUMBER WEST • OLD MILL

# 2008 HOBBY / CRAFT SHOW



Saturday, April 5, 2008 1:00 p.m. to 3:00 p.m.

ST. LUKE'S UNITED CHURCH 516 The Kingsway (at Kipling Avenue)

FOR FURTHER INFORMATION, CONTACT: Eric or Ellen Johnstone Tel: 416-249-2451







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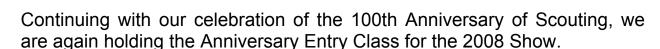
## 2008 HOBBY / CRAFT SHOW

April 5, 2008



ALDE

## The 100th Anniversary Entry Class



Items entered into this class can be of your own choosing. They should represent what Scouting has been like in the past and what Scouting means to you now.

Items can include posters, original art, working models, static models, or written and illustrated essays about the history and significance of Scouting in our society.

A plaque will be awarded to the best overall entry in this category.

All individual participants will receive ribbons.



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## **ATTENTION ALL VENTURERS**

## Venturer Company Challenge



All Venturers in The Alders, Humber West and Old Mill Areas are invited to participate in the Individual Venturer and Venturer Company Digital Competition.

- Create a digital presentation about your Venturer Company and your activities.
- Submit the digital presentation and a visual presentation board about the digital presentation to the Hobby / Craft Judging Committee, specifically to Scouter Greg Hunter, by no later than March 28, 2008.
- ► The digital presentations will be judged based on:
  - 1. Quality of presentation
  - 2. Creativity
  - 3. Scouting activity content, and
  - 4. Digital techniques used.
- All presentation boards will be on display at the Hobby / Craft Show.
- ► Three submissions will be selected from all the entries and will be presented on computers at the Show for Show attendees to watch.
- The Venturer / Company whose digital presentation is judged best in this class will receive an award.

## For more details and answers to specific questions about the digital competition, please contact: Scouter Greg Hunter, telephone: 416-249-8678

The Hobby / Craft Show Judging Committee reserves the right to reject presentations containing objectionable materials or content not in keeping with the Scouting law and spirit.



## HOBBY/CRAFT SHOW 2008 – CLASS LIST

7.

8.

9.

10.

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12.

13.

14.

38.

Hats



COLLECTIONS (Articles should be attractively and suitably mounted, as well as identified or indexed) Δ

1.	Nature (items must be clearly identified and
	attractively mounted), e.g., wild flowers,
	weeds, grasses, seeds, butterflies, insects,
	shells, stones, minerals, etc.)
-	

- 2. Miniatures (Kinder eggs, soldiers,
- movie promotion characters under 3", etc.)
- 3. Logo Buttons
- 4. Scrapbooks
- 5. Crests (no campfire blankets-See item A-8)
- 6. Stamps

**B. ART** (No kits; mounted or framed only; maximum size 24" x 30")

1. Water Colours 2. Pastels 3. Oils 4. Paper

5. Acrylic/Poster Paint

6. Wax Crayon Magic Marker 7. Mixed Media 8. Lead Pencil, Ink or Charcoal 9. Handmade Stamping 10.

11.	Pencil Crayons
12.	Cartooning
13.	Computer Art
	(e.g. banners, posters, etc.)
14.	Miscellaneous

Coins (currency only; may include paper currency)

categories, organized and indexed in binders)

Comics (organized in plastic sheets or albums)

Pins (organized in some kind of protected medium)

Crests (mounted on usable campfire blanket, robe or jacket) Cards (collectible sports and other

**Miscellaneous Collections** 

Postcards (organized in binders)

#### **KUB KARS** C.

1. Best paint job

2. Most original design

#### D. EIGHTEEN WHEELERS/PICKUP TRUCKS

1. Best paint job

#### E. CRAFTS

1. Articles from recycled materials
2. Foam Craft
3. Candles
4. Decoupage
5. Christmas
6. Centrepiece Arrangements
7. Plaster Casts (hand moulded)
8. Leather Work
9. Popsicle, Toothpick, Matchstick Models
10.Native Crafts
11.Mosaics
12.Macramé
13.Stringwork
14.Quilting
15.Weaving (table mats, loom, foil, etc.)
16.Wall Hangings
17.Fridge Magnets
18.Woggles
19.Metal Tooling (e.g. copper, etc.)

#### F. WOODWORK

1. Bird	Houses
2. Fret	twork (coping saw or jigsaw)
3. Fini	shed Driftwood Articles

#### G. SCULPTURE

1.	Soap
2.	Paper
3.	Paper Origami

4.	Clay	
5.	Multiple Material	
6.	Metal	

20.	Wood Burning
21.	Toys (handmade)
22.	Rug Hooking
23.	Needlepoint (using plastic or canvas mesh)
24.	Knitting, Crocheting
25.	Hand-painted Items (plastic, wood)
26.	Beadwork
27.	Hand-decorated Clothing
28.	Metal Craft
29.	Ceramics (using purchased pre-moulded greenware)
30.	Ceramics (hand-moulded and glazed)
31.	Stained Glass (not plastic)
32.	Sewing
33.	Clothespins (dolls and models)
34.	Easter
35.	Natural Items (rocks, twigs, pine cones, etc.
36.	Hallowe'en

- 4. Woodworking (useful articles made of wood,
  - e.g. table lamp, table, bookends, toys, etc.)
- Wood Carving 5.

Miscellaneous

- Wooden Bird Feeding Station 6.
  - Stone 7. Paper Maché 8. 9. Miscellaneous

- 2. Most original design

#### H. PHOTOGRAPHY

<ol> <li>Black and White Photographs</li> </ol>	
2. Colour Photographs	

3. Albums

4. Digital Processing and Printing showing original and changed photos

# I. MODELS 1. Planes, Boats, Cars (no kits) 2. Model Kits (working models—plastic, wood, etc.) Snap-together models allowed for Cubs only. 3. Model Kits (non-working models—plastic, wood, etc.) Snap-together models allowed for Cubs only. 4. 3-D Puzzles 5. Displays (e.g., dioramas, scenes, etc.; no kits) 6. An original design made with construction materials (e.g. Lego, K'Nex, etc.) 7. An item made entirely from a kit

#### J. BAKING

	1. Cakes, decorated	6. Squares
	2. Pies	7. Bread or Rolls (no frozen dough)
	3. Cookies	8. Muffins, Cupcakes
	4. Candy	9. Cakes (to be tested)
	5. Tarts	10. Display Food
К.	ELECTRONICS	
	1. Electronic Kits/Robotics	2. Scratch Built Projects and Experimental Schematics
L.	<ul> <li>CAMPCRAFT (Items that would be useful at camp)</li> <li>1. Woodcraft (e.g. staves, pot hangers, etc.)</li> <li>2. Rope (e.g. lashing, etc.)</li> </ul>	3. Miscellaneous (natural materials only)
М.	CONSERVATION       1. Models       2. Gadgets	3. Projects
Ν.	CREATIVE WRITING 1. Poetry	2. Stories

For Classes O through T, Pack entries (1.) refer to the Cub Handbook; Troop entries (2.) refer to the Scout Handbook. Enter projects you have completed which cover the requirements as outlined in these books.

0.	1. Black Star	Refer to Handbook, p. 43-44
Ρ.	1. Blue Star	Refer to Handbook, p. 193-194
Q.	1. Green Star	Refer to Handbook, p. 75-76
R.	1. Red Star	Refer to Handbook, p. 157-158
S.	1. Tawny Star	Refer to Handbook, p. 125-126
Т.	1. Purple Star	Refer to Handbook, p. 236-238

U.	1. Handicraft Badge – Cub or Scout
۷.	1. Six Project
W.	1. Research Project (air, land, water)
Χ.	1. Cub Individual Specialty Badge
Υ.	1. Troop Project
Ζ.	1. Company Project

2.	Pioneering	Refer to Handbook, p. 141-142
2.	Weather	Refer to Handbook, p. 150-152
2.	Builder	Refer to Handbook, p. 159
2.	Computers	Refer to Handbook, p. 179-182
2.	Science	Refer to Handbook, p. 185
2.	Heritage	Refer to Handbook, p. 191-192

2.	World Cubbing Badge
2.	Pack Project
2.	Other Project (Miscellaneous)
2.	Scout Individual Specialty Badge
2.	Patrol Project
2.	Venturer Individual Entry

### AA. INDIVIDUAL VENTURER AND VENTURER COMPANY DIGITAL COMPETITION

1. A digital presentation by submitted individually or by your Venturer Company about your Company's activities.

Presentations will be judged based on:

- (a) Quality of presentation
- (b) Creativity
- (c) Scouting activity content, and
- (d) Digital techniques used.

#### **BB. 100th ANNIVERSARY**

Items in this class must be relevant to the 100th Anniversary of Scouting.	
1. Posters (Mounted	or framed only; maximum size 24" x 30")
2. Original Artwork (M	Nounted or framed only; maximum size 24" x 30")
3. Working Models	
4. Static Models (e.g	., dioramas, scenes, etc.; no kits)
5. Written and illustra	ted essay (about the history and significance of Scouting in our society)